

OKI Semiconductor

FEDL2215-05

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ML2215

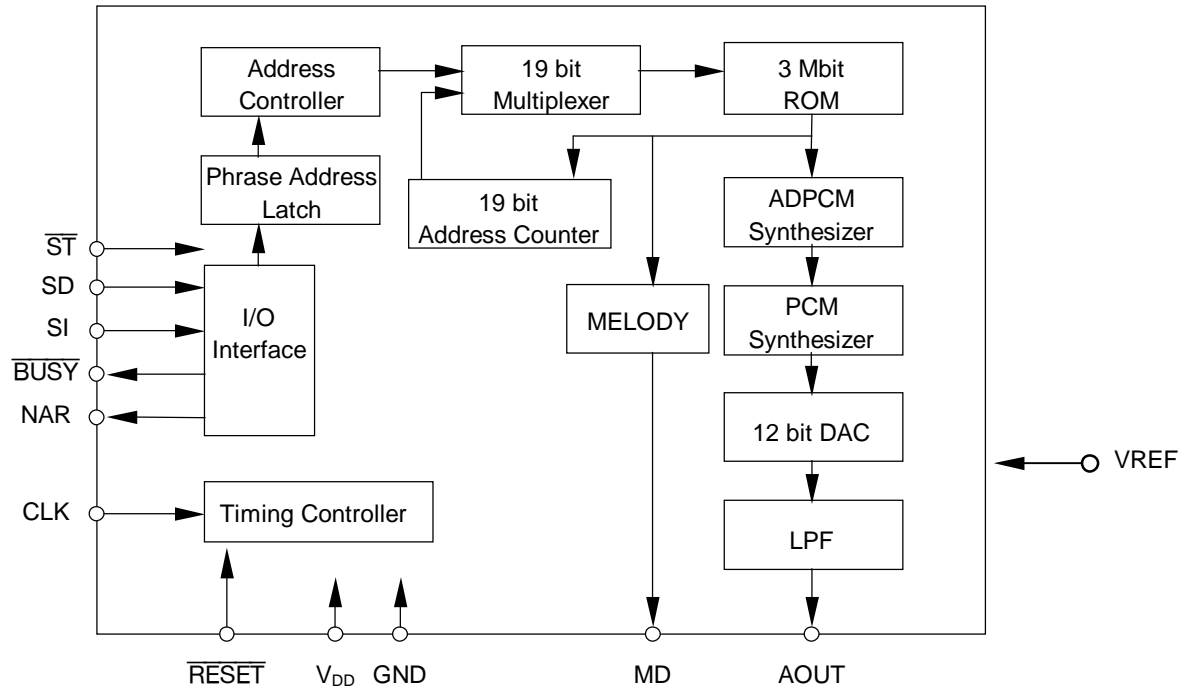
Speech Synthesizer & Melody LSI with On-Chip 3 Mbit Mask ROM

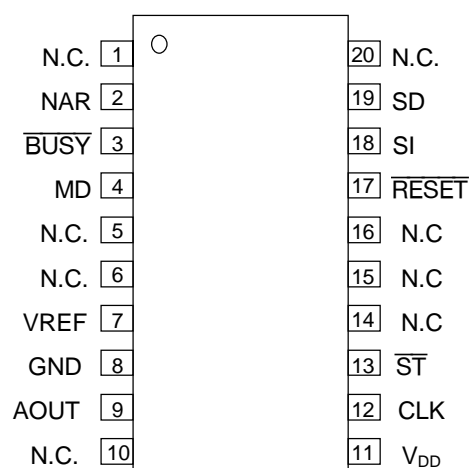
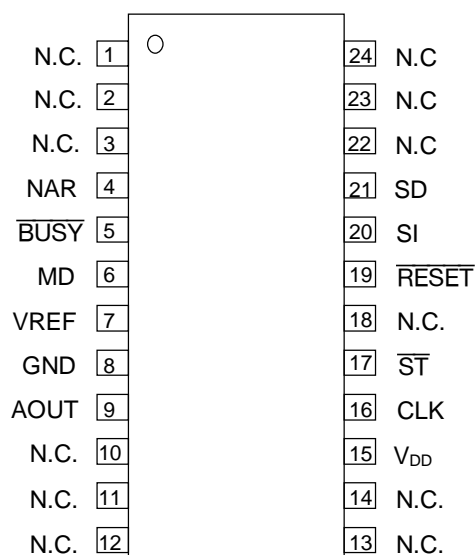
GENERAL DESCRIPTION

The ML2215 is an ADPCM-based Speech Synthesizer LSI with on-chip 3 Mbit Mask ROM for storing multiple speech data. In addition, the LSI has a built-in Melody Generator circuit that can generate melodies by automatically acquiring user-defined musical notes data from the ROM. The ML2215 has a 12-bit D/A Converter and Low Pass Filter, and enables a user to readily build a message and music playback sub-system by simply adding an external speaker and driving amplifier.

FEATURES

- On-Chip 3 Mbit Mask ROM
- Serial Interface
 - User-selectable Mask options for 2-pin or 3-pin interfacing
- 3 Speech Synthesis Algorithms for user selection
 - 4-bit OKI ADPCM/8-bit OKI Non-Linear PCM/8-bit PCM/Melody
- Sampling Frequency (At 4.096 MHz External Clock)
 - 4.0 kHz, 5.3 kHz, 6.4 kHz, 8.0 kHz, 10.7 kHz, 12.8 kHz, 16.0 kHz
- Built-in Melody Generator function
 - User-definable 31 musical scales, 60 musical notes and rests, and 30 tempos
- User-defined Phrases up to 247 phrases, including melodies.
- Built-in 12-bit D/A Converter
- Built-in Low Pass Filter
- External Clock:
 - Frequency can be selected as Mask option
 - 4.096 MHz, 8.192 MHz, 16.384 MHz
- Power Supply Voltage:
 - 2.4 to 5.5 V
- Package:
 - 20-pin plastic SSOP (SSOP20-P-44-0.65-K) (ML2215-xxxMB)
 - 24-pin plastic SOP (SOP24-P-430-1.27-K) (ML2215-xxxMA)

BLOCK DIAGRAM

PIN CONFIGURATION (TOP VIEW)**20-Pin Plastic SSOP****24-Pin Plastic SOP**

N.C.: No connection

Leave the N.C. pins open.

Note : If the 20-Pin Plastic SSOP is used, contact your nearest Oki sales office for availability and specifications.

PIN DESCRIPTIONS

*Pin	Symbol	Type	Description
17(19)	$\overline{\text{RESET}}$	I	"L" input to this pin turns the LSI into standby mode. At this point, output from the AOUT pin rises up to V_{DD} level, having the LSI initialized internally. By "H" input to the pin the AOUT output returns to $1/2 V_{DD}$ level.
2(4)	NAR	O	This pin outputs a signal showing empty/full status of the Phase Address Latch Register. "H" level indicates the register is empty, and thus the LSI is ready to accept serial data input. At powering up, the pin outputs "H level".
3(5)	$\overline{\text{BUSY}}$	O	Outputs "L" level while output signal is present either at the AOUT or MD pin. At powering up, the pin outputs "H" level.
4(6)	MD	O	Melody output pin. Leave this pin open when not using melody output.
7(7)	VREF	I	DAC reference pin. Leave this pin open when not used.
9(9)	AOUT	O	Analog output pin. V_{DD} is output from this pin while the $\overline{\text{RESET}}$ pin is at "L" (during standby mode). $1/2 V_{DD}$ is output except during playback after this LSI is activated.
8(8)	GND	—	Ground pin
12(16)	CLK	I	External clock input pin
18(20)	SI	I	Serial clock input pin
19(21)	SD	I	Serial data input pin. Input a phrase code corresponding to a phrase address through this pin.
13(17)	$\overline{\text{ST}}$	I	This pin is used when 3-pin interfacing is selected. When 3-pin interfacing is selected, input to the SD and SI pins is valid while the $\overline{\text{ST}}$ pin being held "L". When this pin is at "H" level, speech synthesis is started. When 2-pin interfacing is selected, connect this pin to GND. Mask option allows the user to select either 3-pin interfacing or 2-pin interfacing.
11(15)	V_{DD}	—	Power supply pin. Insert $0.1 \mu\text{F}$ or larger bypass capacitor between this pin and the GND pin.

* 20-pin plastic SSOP (24-pin plastic SOP)

ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Condition	Rating	Unit
Power Supply Voltage	V_{DD}	$T_a = 25^{\circ}\text{C}$	-0.3 to +7.0	V
Input Voltage	V_{IN}		-0.3 to $V_{DD} + 0.3$	V
Storage Temperature	T_{STG}	—	-55 to +150	$^{\circ}\text{C}$

RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Condition	Range			Unit
Power Supply Voltage	V_{DD}	—	2.4 to 5.5			V
Operating Temperature	T_{OP}	—	-40 to +85			$^{\circ}\text{C}$
External Clock Frequency	f_{EXTCK}	Selected as Mask options	Min.	Typ.	Max.	MHz
			3.5	4.096	4.5	
			7.5	8.192	9.0	
			14.5	16.384	18.0	

ELECTRICAL CHARACTERISTICS**DC Characteristics** $(V_{DD} = 2.4 \text{ to } 5.5 \text{ V, GND} = 0 \text{ V, } T_a = -40 \text{ to } 85^{\circ}\text{C})$

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
"H" Input Voltage	V_{IH}	—	$0.85 \times V_{DD}$	—	—	V
"L" Input Voltage	V_{IL}	—	—	—	$0.15 \times V_{DD}$	V
"H" Output Voltage	V_{OH}	$I_{OH} = -500 \mu\text{A}$	$V_{DD} - 0.3$	—	—	V
"L" Output Voltage	V_{OL}	$I_{OL} = 1 \text{ mA}$	—	—	0.4	V
"H" Input Current	I_{IH}	$V_{IH} = V_{DD}$	—	—	10	μA
"L" Input Current	I_{IL}	$V_{IL} = \text{GND}$	-10	—	—	μA
Operating Supply Current	I_{DD}	—	—	4	8	mA
Standby Supply Current	I_{DS1}	$T_a = -40 \text{ to } +50^{\circ}\text{C}$	—	—	10	μA
Standby Supply Current	I_{DS2}	$T_a = 50 \text{ to } 85^{\circ}\text{C}$	—	—	30	μA
DA Output Relative Error	$ V_{DAE} $	—	—	—	40	mV

AC Characteristics(V_{DD} = 2.4 to 5.5 V, GND = 0 V, Ta = -40 to +85°C)

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
CLK Duty Cycle	f _{duty}	—	40	50	60	%
RESET Input Pulse Width	t _w ($\overline{\text{RST}}$)	—	10	—	—	μs
RESET Input Time after Powering Up	t _b ($\overline{\text{RST}}$)	—	0	—	—	μs
Serial Clock Pulse Width	t _w (SI)	—	350	—	—	μs
Start Pulse Width	t _{SDST}	With 2-pin interfacing	1	—	—	μs
Serial Data Setup Time	t _{SDS}	—	1	—	—	μs
Serial Data Hold Time	t _{SSD}	—	1	—	—	μs
Serial Clock Setup Time	t _{SIS}	With 3-pin interfacing	1	—	—	μs
Serial Clock Hold Time	t _{SSI}	With 3-pin interfacing	1	—	—	μs
*Silent Time after Playback	t _{SIL}	—	6	—	—	ms

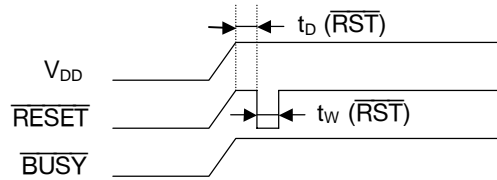
*Varies depending on the setting value for the ROM data.

Analog Characteristics(V_{DD} = 2.4 to 5.5 V, GND = 0 V, Ta = -40 to +85°C)

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
AOUT Output Voltage	VAO	—	V _{DD} /4	—	V _{DD}	V
AOUT Pull-up Resistor Value	RAO	—	1.5	2.5	4.5	kΩ

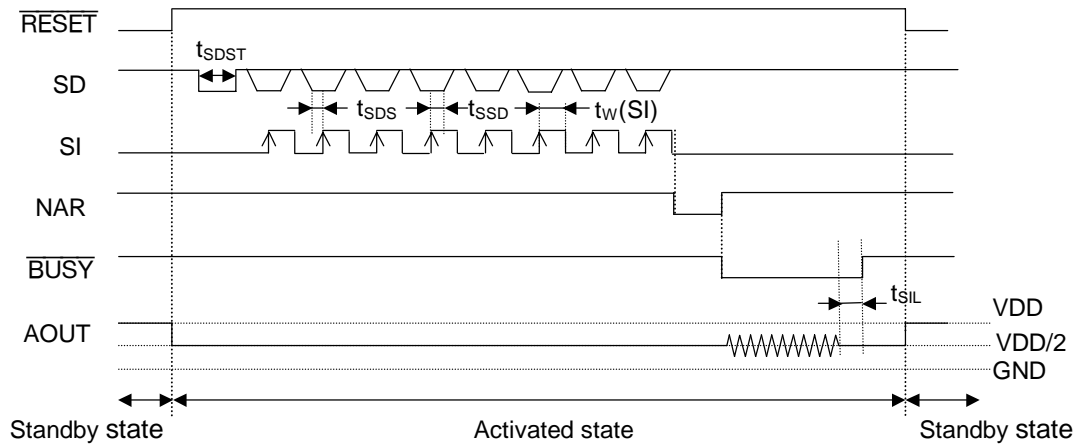
TIMING DIAGRAM

1. At powering up

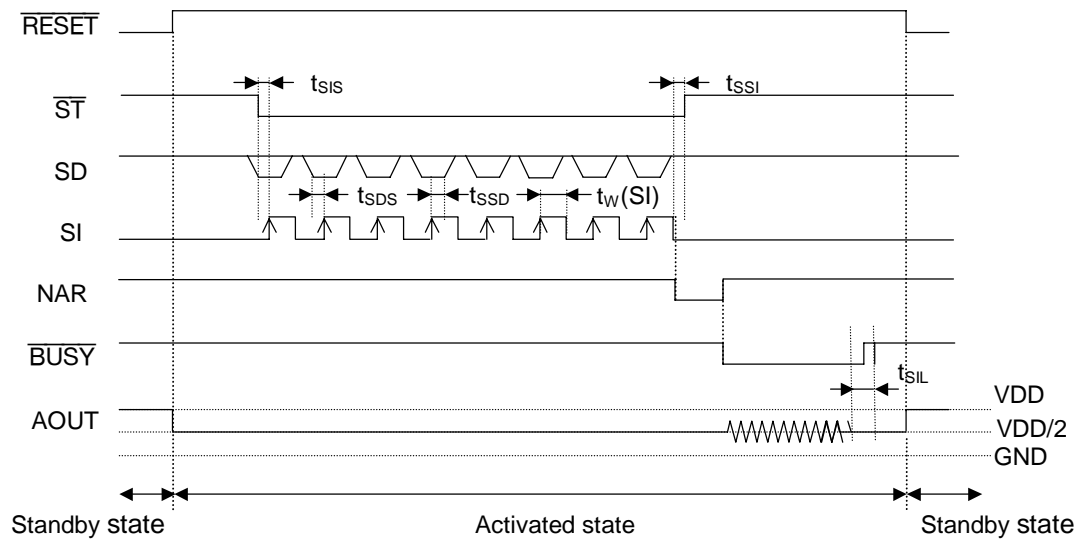


2. At LSI activation and Standby state

2.1 When 2-pin interfacing selected as Mask option



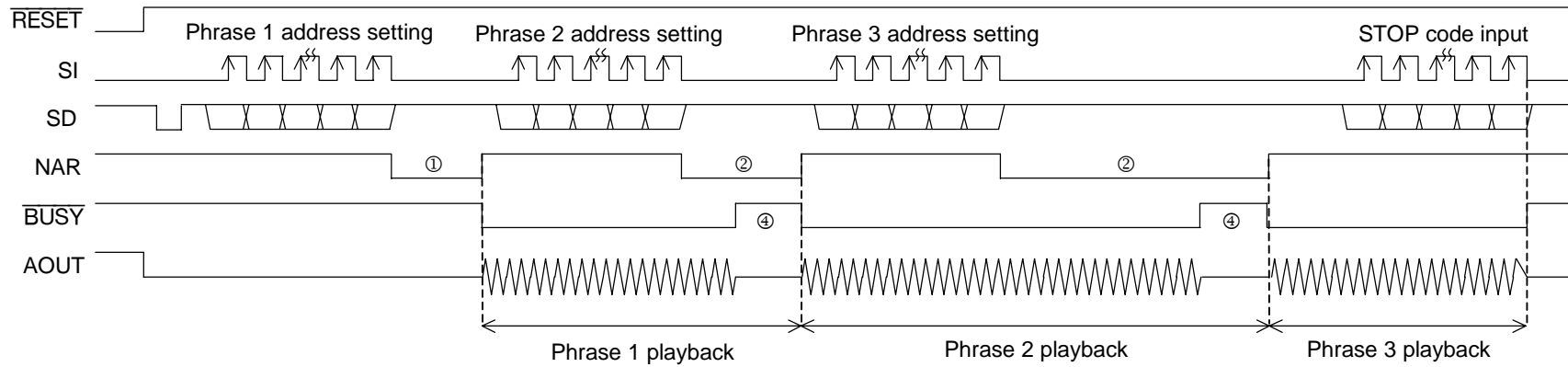
2.2 When 3-pin interfacing selected as Mask option



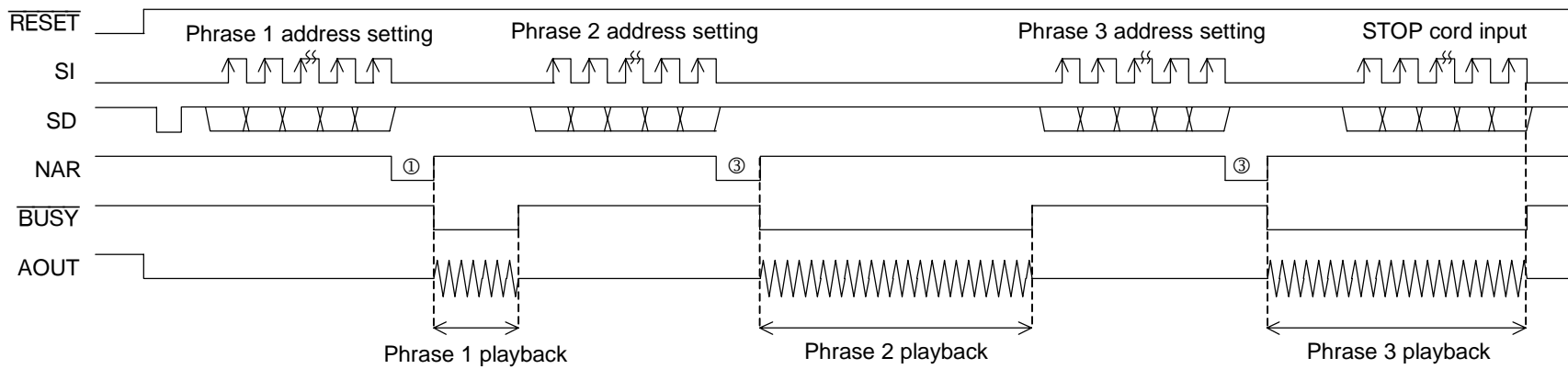
3. Continuous Playback Timing

3.1 When 2-pin interfacing selected as Mask option

1) Continuous playback by NAR

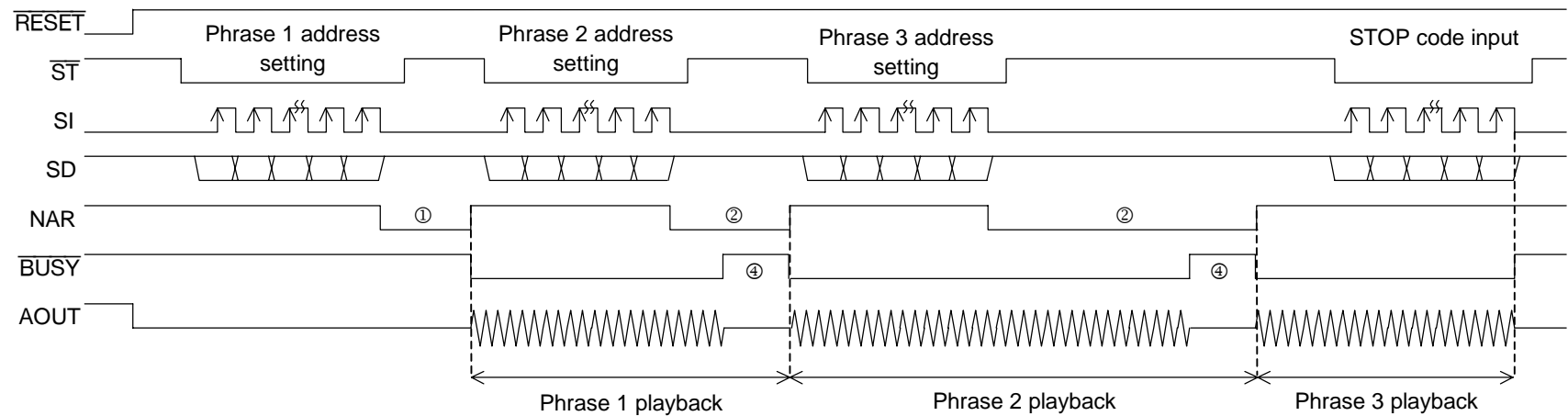


2) Continuous playback by $\overline{\text{BUSY}}$

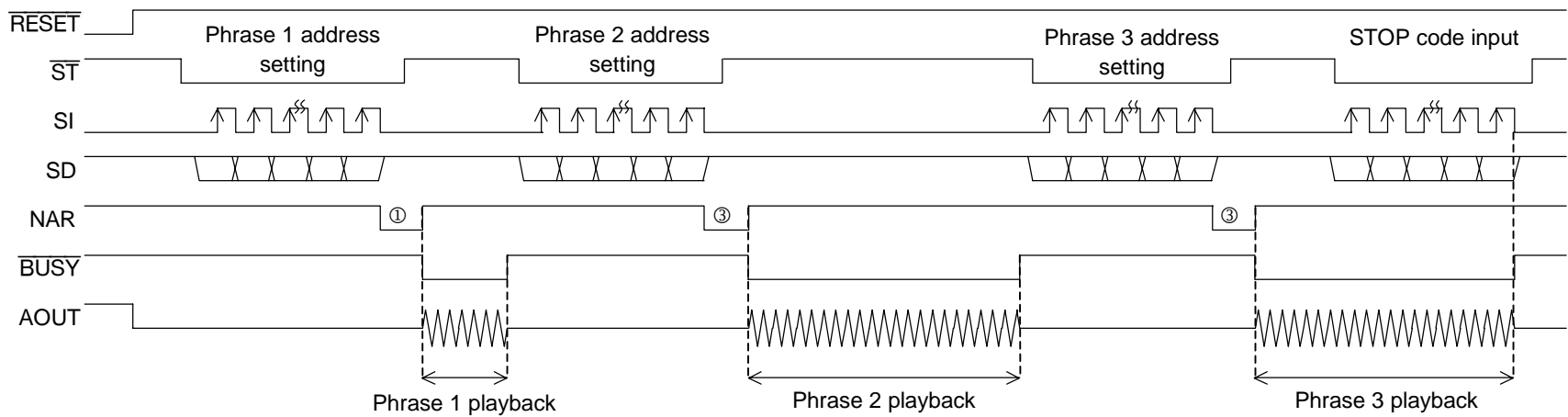


3.2 When 3-pin interfacing selected as Mask option

1) Continuous playback by NAR



2) Continuous playback by $\overline{\text{BUSY}}$



3.3 “L” duration at NAR pin and “H” duration at $\overline{\text{BUSY}}$ pin

- (1) The “L” duration at the NAR pin when the first phrase is designated after power is turned on:
 $250\ \mu\text{s} + \text{playback phrase sampling period} \times 7$
- (2) The “L” duration at the NAR pin when the next playback phrase is designated when the $\overline{\text{BUSY}}$ pin is at “L”:
Remaining playback time of the phrase being played + playback phrase sampling period $\times 2$ + sampling period of the next playback phase $\times 7$
- (3) The “L” duration at the NAR pin during continuous playback by the $\overline{\text{BUSY}}$ pin:
Sampling period of the previous playback phase $\times 2$ + Sampling period of the next playback phase $\times 7$
- (4) The “H” duration at the $\overline{\text{BUSY}}$ pin during continuous playback by the NAR pin:
Sampling period of the previous playback phase $\times 2$ + Sampling period of the next playback phase $\times 7$

Note: The maximum durations are shown above.

FUNCTIONAL DESCRIPTION

1. Specifying a user-defined phrase code for playback

The LSI allows a user to define up to 247 phrases. To playback a user-defined phrase, input a phrase code (phrase address) in serial order, starting with the MSB, through the SD pin.

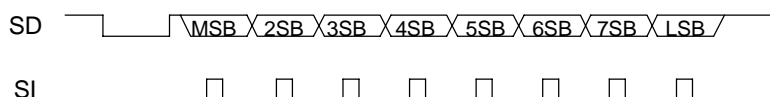


Figure 1.1 Timing for Phrase Code Input

When more than 8 SI clocks are input, the first 8-clock data is taken as valid data. Table 1.1 shows phrase codes for user-defined phrases.

Table 1.1 Phrase Code for User-defined Phrase

MSB to LSB	Code Description
00000000	Stop Code
00000001 ⋮ 11110111	User-defined Phrase Codes
11111000 ⋮ 11111111	Test Codes*

Note: * No test codes could be used to represent a user-defined phrase.

2. Use-Prohibited Area in on-chip Mask ROM

As shown in the Table 2.1, the last 3 bytes of on-chip Mask ROM are use-prohibited. Be sure not to use the last 3 bytes when you prepare ROM data using an analyzing tool.

Table 2.1 shows addresses that are prohibited to use, and Figure 2.1 shows the address map of on-chip Mask ROM.

Table 2.1 User's Data Area and Use-Prohibited Area in on-chip Mask ROM

User's Data Area	Use-Prohibited Area
007C8 to 5FFFC	5FFFD, 5FFFE, 5FFFF

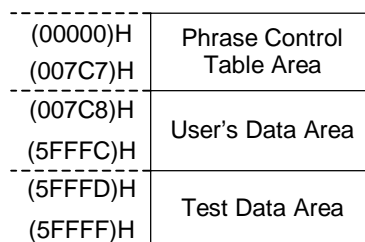


Figure 2.1 Mask ROM Address Map

3. Mask Options

The following mask options are available to choose an interfacing type and an external clock frequency, as shown in Table 3.1.

Table 3.1 Mask Options

Option	Interfacing Type	External Clock Frequency
A	3-pin Interfacing	4.096 MHz
B	3-pin Interfacing	8.192 MHz
C	3-pin Interfacing	16.384 MHz
D	2-pin Interfacing	4.096 MHz
E	2-pin Interfacing	8.192 MHz
F	2-pin Interfacing	16.384 MHz

4. Interfacing Types

Mask option allows a user to select a interfacing type and a frequency of external clock input. Available options are listed in Table 3.1.

4.1 2-pin Controlled Serial Input Interface

2-pin interfacing uses the SD and SI pins to control interfacing. Pull the \overline{ST} pin down to “L”.

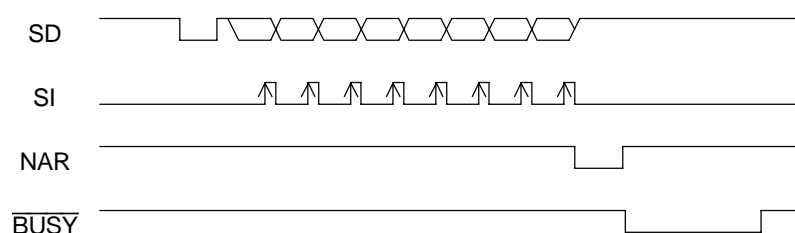


Figure 4.1 Timing Chart of Serial Input

As shown in Figure 4.1, serial data input is enabled by entering 1 μ sec or longer “L” input (the Start-bit input) to the SD pin. Serial data input to the SD pin is fetched to the internal register in synchronization with the falling edge of the SI’s 8th clock as a phrase code for a user-defined phrase. You must input the external clock to the CLK pin. Otherwise, serial data input cannot be acquired internally, regardless $t_{SDST} \geq 1 \mu s$ or $t_{SDST} < 1 \mu s$.

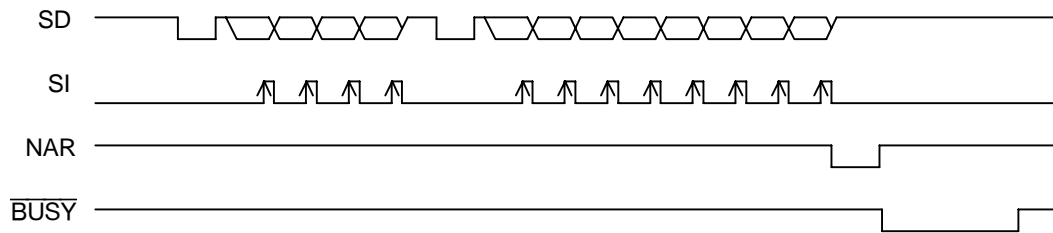


Figure 4.2 Timing Chart of Serial Input

As shown in Figure 4.2, re-inputting the Start-bit before the SI’s 8th clock cancels the preceding serial data entry, and 8-clock data following the Start-bit is taken as valid data.

4.2 3-pin Controlled Serial Input Interface

3-pin interfacing uses the SD, SI and \overline{ST} pins to control interfacing.

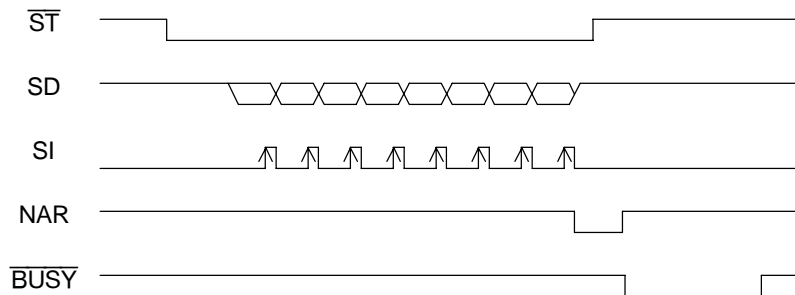


Figure 4.3 Timing Chart of Serial Input

When 3-pin interfacing is selected, input to the SD and SI pins is enabled while the \overline{ST} pin being held “L”. Serial data input to the SD pin is acquired to the internal register in synchronization with the falling edge of the SI’s 8th clock as an 8-bit phrase code for a user-defined phrase. If the \overline{ST} pin is brought back to “H” before the SI’s 8th clock, the preceding entry is cancelled, and 8-clock data after the \overline{ST} pin being brought back to “L” again is taken as valid data.

5. External Clock Input

Mask option allows a user to choose an external clock frequency, as shown in Table 5.1.

Table 5.1 External Clock Frequency and Sampling Frequency

External Clock Frequency	Internal Sampling Frequency
4.096 MHz	4.0 kHz, 5.3 kHz, 6.4 kHz, 8.0 kHz, 10.7 kHz, 12.8 kHz, 16.0 kHz
8.192 MHz	4.0 kHz, 5.3 kHz, 6.4 kHz, 8.0 kHz, 10.7 kHz, 12.8 kHz, 16.0 kHz
16.384 MHz	4.0 kHz, 5.3 kHz, 6.4 kHz, 8.0 kHz, 10.7 kHz, 12.8 kHz, 16.0 kHz

When an external clock frequency were chosen as Mask option and a different frequency input were made, the sampling frequency changes in proportion to the actual input frequency. For example, while 4.096 MHz external clock frequency option was selected as Mask option, and when 6.144 MHz external clock is actually input, then the sampling frequency changes accordingly, e.g. sampling frequency at 1.5 times of those shown in Table 5.1.

6. Stop Code

The Stop code (Table 1.1) input to the SD pin during playback makes the LSI stop playback on the SI's falling edge following to the LSB input, and the AOUT falls down to $1/2 V_{DD}$ level. If the LSI plays a melody, melody output stops in the same way.

Timings for the Stop code input are shown below, for 2-pin interfacing in Figure 6.1 and for 3-pin interfacing in Figure 6.2 respectively.

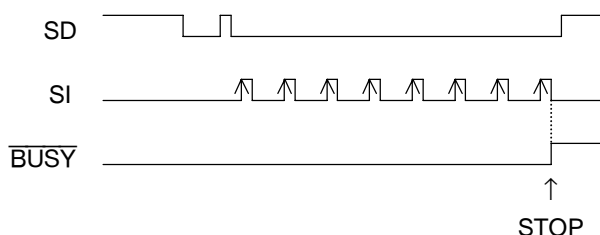


Figure 6.1 Timing for Stop Code Input - 2-pin Interfacing

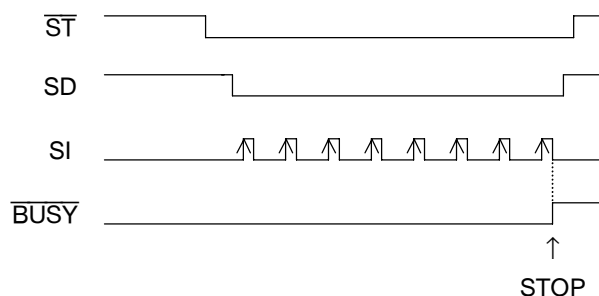


Figure 6.2 Timing for Stop Code Input - 3-pin Interfacing

7. Volume Setting

The volume of the AOUT pin can be adjusted by applying voltage to the V_{REF} pin.

The V_{REF} pin is open or V_{REF} can be set from 1 V to 4 V. The volume of a signal from the AOUT pin is maximum when the V_{REF} pin is open or V_{REF} is set to 1 V.

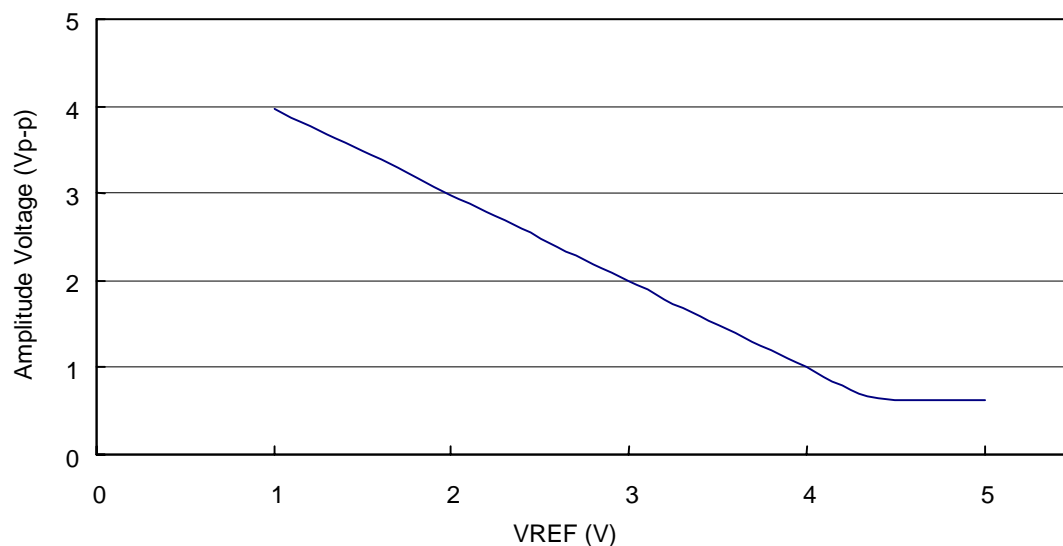


Figure 7.1 V_{REF} – AOUT Amplitude ($T_a = 25^\circ\text{C}$, $V_{DD} = 5\text{ V}$)

The relationship between the V_{REF} voltage and the AOUT amplitude is shown in Figure 7.1.

For example, the maximum amplitude voltage output from the V_{REF} pin is 1 V when $V_{DD} = 5\text{ V}$ and $V_{REF} = 4\text{ V}$. Note that the maximum amplitude voltage output from the AOUT pin is 4 V (80% of V_{DD}) when the V_{REF} pin is open or V_{REF} is 1 V.

8. Melody Generator

Melodies are generated using the Oki's Voice Analysis Tool, where music scales, tempos, start addresses, and so on can be set. The melody output is initiated from the MD pin by activating a melody phrase that has been set externally.

The Voice Analysis Tool can create melodies in the following ranges:

- 31 musical scales (C1 to Fis3)
- 60 music notes and rests
- 30 tempos ($\text{♩} = 625$ to 39.1)
- Monotones (chords cannot be created)
- Sampling Frequency: Fixed 8 kHz

9. Buzzer

A buzzer output is generated using an Oki's Voice Analysis Tool. By setting a frequency and sound type with the Voice Analysis Tool and activating a buzzer phrase that has been set, the buzzer output is started via the MD pin. Four buzzing sound types, intermittent 1, intermittent 2, single and continuous, and three 50%-duty frequencies, at 0.5 kHz, 1.0 kHz and 2.0 kHz, can be selected using the Analyzing Tool. Sampling Frequency is fixed 8 kHz. Figure 9.1 shows output wave-form in each output mode. The waveforms shown as solid black indicate buzz output signals at 0.5/1.0/2.0 kHz.

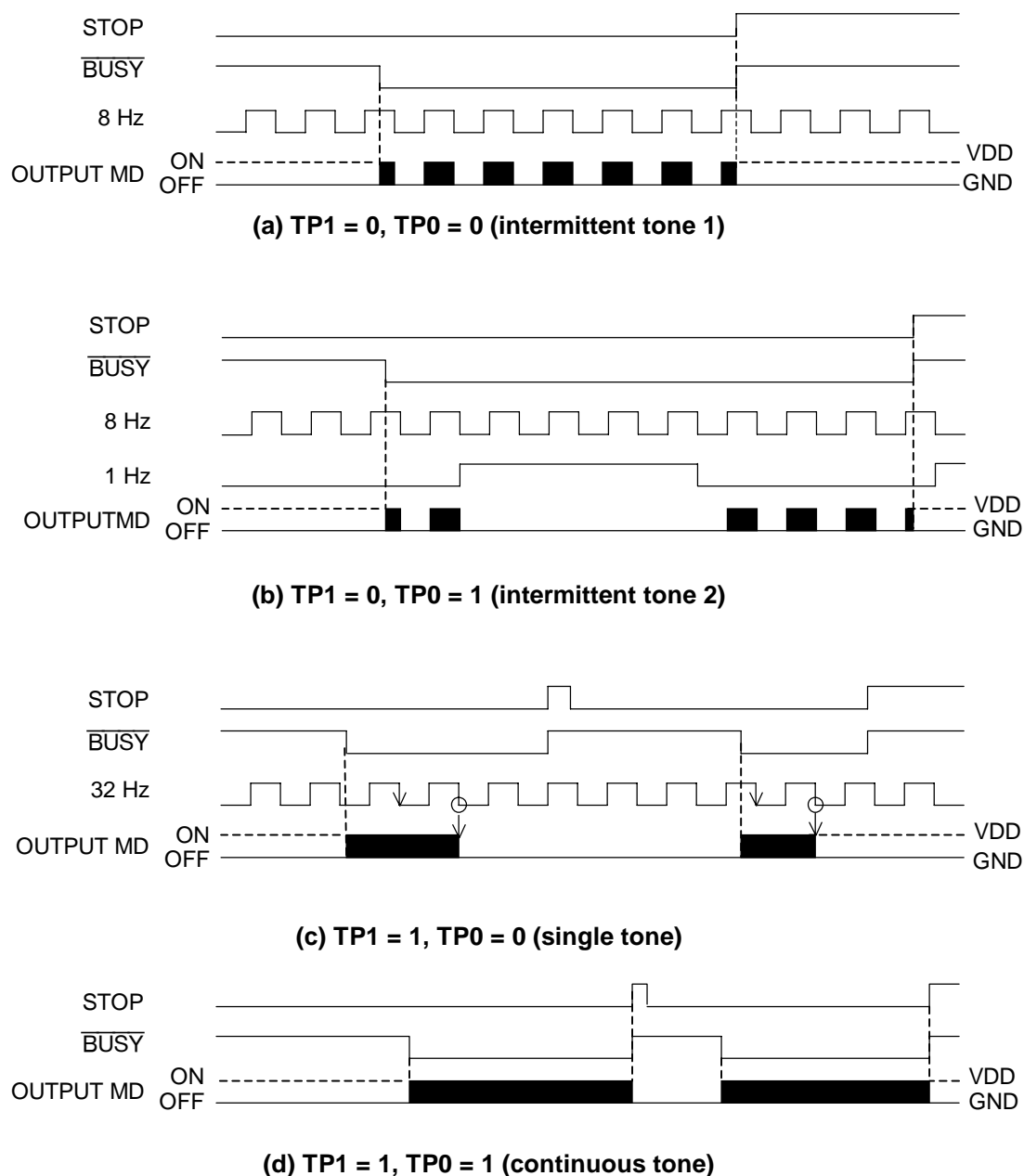


Figure 9.1 Output Wave-form from the Buzzer Driver in Each Output Mode

10. Low Pass Filter

ML2215's analog output goes through the built-in Low Pass Filter. The Figure 10.1 below shows Frequency Characteristics and Table 10.1 shows Cut-off Frequency of the LPF.

No analog output passing through the LPF is available on this chip.

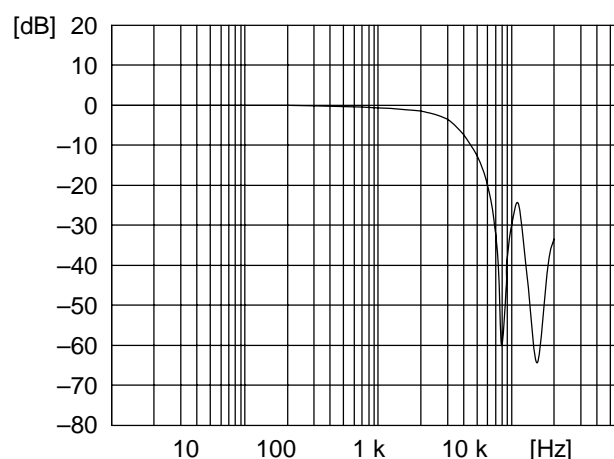


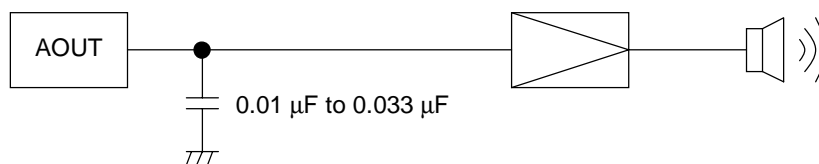
Figure 10.1 LPF Frequency Characteristics ($f_{\text{SAM}} = 8 \text{ kHz}$)

Table 10.1 LPF Cut-off Frequency

Sampling Frequency (kHz) (f_{SAM})	Cut-off Frequency (kHz) (f_{CUT})
4.0	1.2
5.3	1.6
6.4	2.0
8.0	2.5
10.6	3.2
12.8	4.0
16.0	5.0

11. AOUT Connecting Circuit

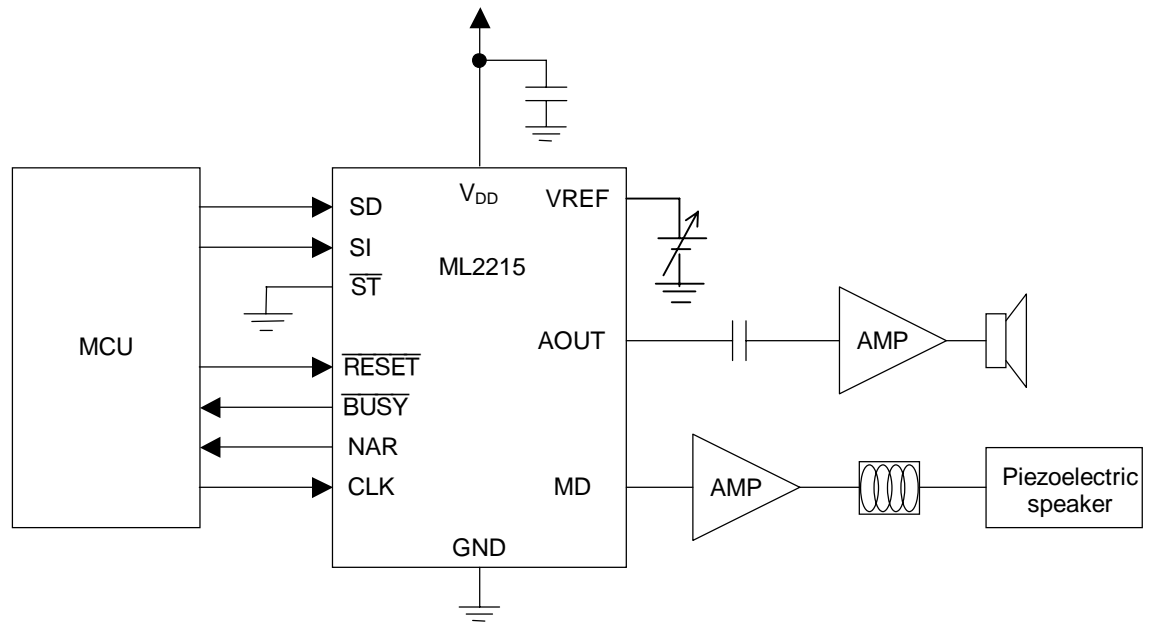
It is recommended to connect a capacitor of 0.01 to 0.033 μF to the AOUT pin. The circuit diagram is as shown below.



The capacitor is used for improving a voice quality. Check the voice quality before determining the capacitor value. If the voice quality is excellent without connecting a capacitor, no capacitor is required.

APPLICATION CIRCUITS

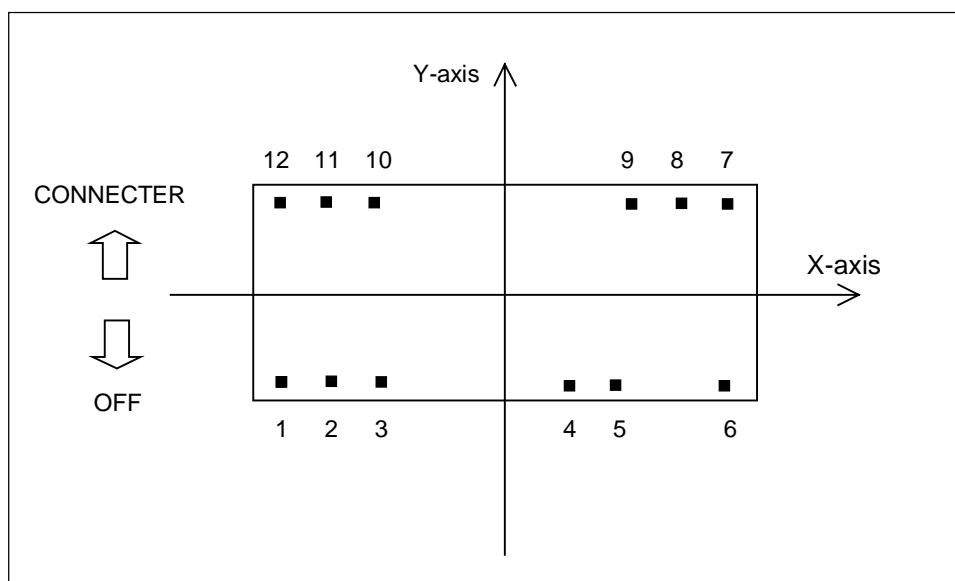
When 2-pin interfacing is selected
(Fix the \overline{ST} pin to GND.)



(\overline{ST} pin: GND fixed)

PAD CONFIGURATION

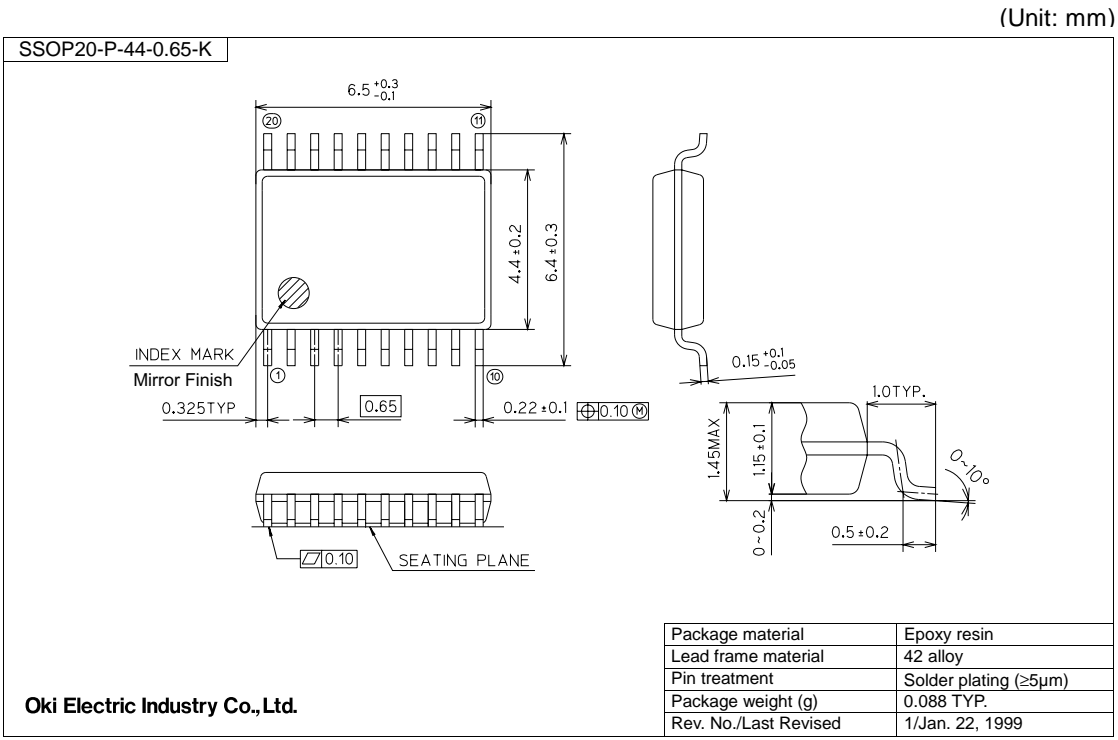
Chip size X = 4.732 mm Y = 2.522 mm

1. Chip and Pad Numbers**2. Pad Coordinates**

(Chip center is located at X = 0 and Y = 0)

(Unit: μm)			
PAD No.	PAD Name	X-axis	Y-axis
1	NAR	-2015	-1112
2	BUSY	-1638	-1112
3	MD	-1196	-1112
4	VREF	728	-1112
5	GND	1202	-1112
6	AOUT	2060	-1112
7	VDD	2204	1112
8	CLK	1768	1112
9	$\overline{\text{ST}}$	1326	1112
10	$\overline{\text{RESET}}$	-1196	1112
11	SI	-1638	1112
12	SD	-2015	1112

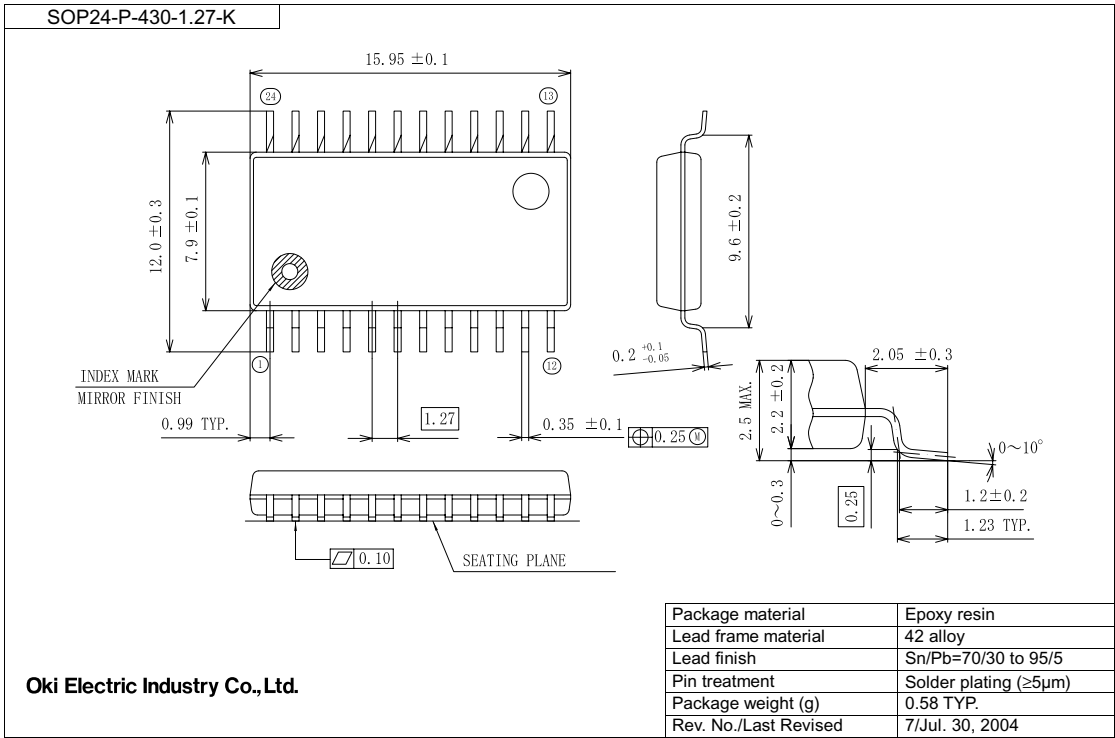
PACKAGE DIMENSIONS



Notes for Mounting the Surface Mount Type Package

The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage. Therefore, before you perform reflow mounting, contact Oki's responsible sales person for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

(Unit: mm)



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Type: ML2215-999
Company: Oki Electric Industry Co., Ltd.

Source oscillation frequency: 4,096 [MHz]
(1/1)

Phrase Address Corresponding List

[illegible][illegible]

- * In the case of the ML2213/2215, the minimum silent time of 6.0 [ms] is automatically added at the end of a phrase. Specify the silent time according to $1.5 \text{ [ms]} \times (m + 1) \times (n + 1)$, where $1 \leq m \leq 31$ and $1 \leq n \leq 63$. Specify the silence after a phrase according to “+ silence (- - -)”.
- * Since address “00”h is the stop code, the address cannot be used. Usable addresses are “01”h to “FF”h.
- * Select the playback method from 4-bit ADPCM, 8-bit straight PCM, nonlinear PCM, Melody, or Buzzer.

REVISION HISTORY

Document No.	Date	Page		Description
		Previous Edition	Current Edition	
FEDL2215-01	–	–	–	Final edition 1
FEDL2215-02	Aug. 2001	–	–	Final edition 2
FEDL2215-03	Aug. 21, 2003	–	–	Final edition 3
		–	23	The "Phrase Address Corresponding List" has been added.
FEDL2215-04	Jan. 17, 2005	–	–	Final edition 4
		4	4	Descriptions of the MD and AOUT pins have been partially modified.
		5	5	The Min., Typ., and Max. values of "External Clock Frequency" have been added.
		6	6	- Parameter "Silent Time after Playback" and the statement below the table in the "AC Characteristics" Section have been added. - Values of parameter "AOUT Pull-up Resistor Value" in the "Analog Characteristics" Section have been changed.
		8	8	Time "t _{SIL} " has been added in the timing diagrams in Sections 2.1 and 2.2.
		8 to 10	8 to 10	Statements in the timing diagrams in Sections 2 and 3 have been partially added.
		–	11	Section 3.3, "L" during at NAR pin and "H" duration at NAR pin has been added.
		15 to 20	16	Contents in Section 8 have been changed.
		–	20	The "PAD CONFIGURATION" Section has been added.
		23	23	Statements below the "Phrase Address Corresponding List" table have been partially modified.
FEDL2215-05	Jun. 26, 2006	–	–	Final edition 5
		8 to 10	8 to 10	Statements in the timing diagrams in Sections 2 and 3 have been partially modified.
		–	–	- Word music has been changed to word melody throughout. - Words "analog output" has been changed to words "voice output" throughout.

NOTICE

1. The information contained herein can change without notice owing to product and/or technical improvements. Before using the product, please make sure that the information being referred to is up-to-date.
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